Sigil Music - How to Use

Quick Start

From the main menu select *Create Sigil*. After the scene loads, write what you want in thebox that says 'Enter Intent'. Then press the button **Create Sigil**. Wait a few moments and the sigil you created will be drawn on the grid and its melody performed.

Swipe right to left to pull out the right side panel exposing music options or swipe left to right to view graphic options. Feel free to experiment with the different drop down or control values. It's your intent that's being encoded, choose what resonates with you.

To save or share your sigil, pull out either the graphic or music options panel and press the Save button at the bottom of the panel. The graphic and music sigils are shared separately. The graphic options panel contains a button to share the graphic sigil, the music options panel contains a button to share the music sigil.

What are Sigils?

The early 20th century occultist Austin Osman Spare conceived the modern version of a sigil as encoding an intent written in an ordinary alphabet into a diagrammatic glyph called a *sigil*. He hypothesized that a magician's will could be manifested into reality through the subconscious mind charged by the magician's emotions. The act of creating the sigil and meditating upon it focuses the magician's intent into his or her subconscious while the sigil itself is an embodiment of that intent. Once the intent is planted in the subconscious the magician destroys the sigil to prevent the conscious mind from interfering and preventing the intent becoming reality. This final step is necessary so that doubts don't creep in and interfere with the working of the magic. Sigils offer a great advantage over other magical methods is that they are easy to create, require no special materials and are quick. Furthermore their creation can be automated. Using artifacts to automate magic is not new, Tibetan monks have been using prayer wheels for centuries.

Sigil Music automates the drawing of the sigil and goes one step further by encoding the magician's intent into a music melody. The sigil is charged by listening to and

internalizing the melody and meditating on the graphic sigil drawn. Depending on your needs the sigil can be destroyed (cleared) or saved to the journal for future study or editing. You can even send the graphic and music sigils to an individual on whom you want the magic to work on, for example healing a sick friend. Note that Magik Arts accepts no responsibility nor claims any effectiveness for the sigils worked on yourself or others. You are responsible for your own intentions and any results, good or ill.

Magicians of antiquity used sigils to invoke the powers of an angel or demon to assist them in working magic. The name of the being is converted to numbers and inscribed on magic squares, a process known as Kamea. Magic squares are square arrays of numbers where each row and column sum to the same value. Medieval magicians assigned magic squares of length 3 to 9 to the 7 classical planets — The sun and moon, Mercury, Venus, Mars, Jupiter, and Saturn.

The planetary magic square amplifies the sigil with the associated energies of the planet. These energies are well described in the astrological texts and summarized in the Grids and Planets section of Sigil Music's documentation.

Sigil Music combines both the modern and ancient sigil creation processes and adds a musical element. The next section describes the features of Sigil Music as well as how to use them.

Sigil Music Features

Sigil Music can create both music and graphic sigils. The music sigil is a melody composed by an algorithm that parses the intent you type in and translates it into a sequence of music notes that is then played by Sigil Music's internal synthesizer. The lines in the graphic sigil are rendered in a connect the dots fashion using the grid points output by the algorithm.

The algorithm parses the user's intent and outputs a set of numbers corresponding to either individual letters or words depending on the particular algorithm chosen by the user. These numbers are mapped to music notes according the the selected tuning as well as to a line drawing connecting the grid points of the selected grid. The user can choose the color of the drawing or make it a gradient with a beginning and ending color to symbolize a transformation.

The grids are drawn from classical and modern planetary magic squares as well as a few historical squares and non-square grids. The available tunings are quite diverse. They include the modern chromatic system, Just Intonation, and the Greek modes as well as various sacred and alchemical tunings. Most of the scales can be tuned to A = 440 Hz, A = 432 Hz, and C = 512 Hz. All can be transposed chromatically or by octave. Especially noteworthy is Sigil Music's unique collection of tunings that are spectra of atomic elements transposed down multiple octaves to the range of human hearing. The

7 alchemical elements corresponding to the 7 classical planets (Saturn/lead, Jupiter/tin, Mars/iron, Venus/copper, Mercury/quicksilver AKA mercury, moon/silver, sun/gold) are included in the free version of Sigil Music. The modern planet namesakes (Uranium, Neptunian, and Plutonium) as well as the spectra of elements and molecules necessary for life are available from the in-app store.

Sigil Music also provides control of the tempo and a full complement of different synthesizer patches to play back the music. The available tempos include tempos sync'd to the octave upshifted periods of the planets orbits around the sun and their rotations.

Rounding out Sigil Music is a journal to save and comment upon the created sigils and a sharing system to share graphic and music sigils through the sharing facilities of the user's device.

The next section goes through the process of crafting an intent and using Sigil Music to create both a graphic and a music sigil. The options you can use to shape and charge your sigils are described. To see the physical and metaphysical meanings and correspondances of the options, please press the Up button to get to the Info menu and select *Scales and Tunings*, *Algorithms*, or *Grids and Planets* to learn more.

Crafting and Charging Sigils

The process of constructing and charging a sigil has 6 steps.

1. Formulate and write down your intent.

2. Select graphic and music options that support your intent.

3. Press the 'Create Sigil' button to create the graphic and music sigil.

4. Repeat steps 2 and 3 until the resulting sigils resonate with you.

5. Meditate and listen to the resulting sigils until you can see the image in you mind's eye and hear the melody in your mind's ear.

6. Destroy the sigils by pressing clear or moving off the create sigil page to the main menu. Optionally you can save the sigil or share it with someone.

The first step is to form your intent of what you want to happen or manifest. Write it in the text box at the bottom of the screen at the placeholder *Enter intent.*

Write your intent in terms of the desired outcome. Below are some hints to help you write more effective intents. Once your intent is entered you can press **Create Sigil** to create the sigils though you may want to set some options first.

Hints for Writing Effective Intents

•Use positive words, avoid negatives

•Be explicit; have a fixed definite goal

•Use present tense. If you must use future, state a definite time; e.g. "I will receive the rent money by this Friday"

•Numbers must be written out in full since Sigil Music only translates letters.

•State completed outcome not desire to get there; e.g. "I am employed at job X", not, "I want job X".

Example Intents

I have a job I love that pays at least one hundred thousand dollars a year.

I find true love with the person of my dreams within a year from today.

My mother's operation is successful and no cancer remains.

My boss praises and rewards my work.

I am confident.

I am mindful of the moment and think before I speak.

After writing your intent create your sigil by pressing **Create Sigil**. Hoever it is recommended you first choose a grid and a tuning from the options to support and maximize the effectiveness of the graphic and music sigils. Use the correspondences presented in these Info pages to guide your selections.

Setting Options

This section describes the various options to modify how both the graphic and music sigils are rendered. Let's discuss the music options first

Swiping the screen from right to left exposes the panel containing the music options shown in the following screenshot. Please refer to screenshot below what follows.

Setting Music Options

Scale;The Scale menu selects which scale the pitches in the music sigil's melody are drawn from. The chosen scale can greatly modify both the psychological and spritual effectiveness of the sigil.

Tuning: For scales with moveable tunings, the Tuning Dropdown selects whether the the scale is tuned to A-440, A-432, or C-512. For fixed tuning scales this dropdown menu is inactive.

Algorithm: The algorithm dropdown menu selects which algorithm Sigil Music will use to transform the users intent into both the melody of the music sigil and a sequence of numbers to draw the graphic sigil.

Planets (tempo): The tempo menu selects the tempo or how fast the music sigil will be played back. Except for the default tempo of 72 beats per minute (average heart beat) the tempos are derived from the orbital periods of the planets.

Instrument: The instrument menu selects which instrument is used to playback the music sigil. Seven of my favorite instruments are listed first, then the rest of the instruments are presented alphabetically. When experimenting try different tempos especially when using instruments with tempo sync'd echo or the pads. You can obtain some interesting textures, rhythms, and ambient soundscapes this way in addition to the varied melodies produced using normal patches and tempos.

Repeats to Share: The Repeats to Share menu specifies how many time the melody of the music sigil will be repeated when it is recorded for sharing. The music sigil is shared by pressing the Share Music button at the bottom of the Music Options page.

Octave: The Octave rotary transposes the music sigil up to two octaves higher or down to two octaves lower.

Root-C: The Root rotary control transposes the melody by just semitones. This control is most appropriate when using the 12 tone chromatic scale or one of the modal scales. It is labeled with the commonly accepted pitch assignments to the 12 astrological constellations.

Astrological Transposition

Astrological Transposition

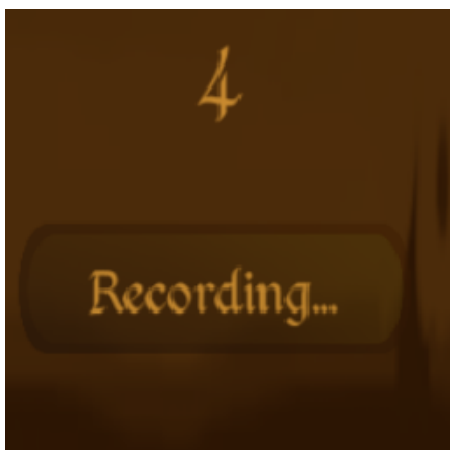| Sign	Root	Interval
Aries	C	1/1
Taurus	Db	16/15
Gemini	D	9/8
Cancer	Eb	6/5
Leo	E	5/4
Virgo	F	4/3
Libra	F#	45/32
Scorpio	G	3/2
Sagittarius	Ab	8/5
Capricorn	A	5/3
Aquarius	Bb	16/9
Pisces	B	15/8

Octave Limiter Switch (Limit to 1 Octave)

Some of the tunings such as the Chakras are meant to be sounded in a proscribed range and and the higher octaves may not work in the manner their proponents propose. The octave limiter switch limits the tuning to its lowest octave. You can then use the octave transpose control to raise or lower the octave to the proscribed range. In most cases you'll need to raise the octave, but you may need to lower it if you are using a tuning with a descending scale.

You may want to turn on the octave limiter to limit a melody with too many leaps or a wide range. In some cases depending on the tuning as well as the algorithm and intent, turning on the octave limiter might have no effect at all. There is no right or wrong way to use the controls. Feel free to experiment and find what resonates with you.

Volume Allows the user to adjust the volume level.

Save Pressing the Save button saves both the graphic and music sigils as a single entry to the journal where it can be viewed, listened to, user notes added, or loaded into the Create Sigils page for editing and modifications.

Share Music The Share Music button records the music sigil and then brings up the user's device options to share the music; typically by email or text messaging. While the music is recording you'll see the repeats count down just above the Share button (see screenshot below). The button and label above it will track and indicate status of the recording.

After pressing **Share Music** the button label will change to *Leadin>* to record a leadings of a couple of seconds. During this time no music will play. Then the label changes to *Recording...*, the music starts playing and a number will appear above it indicating the number of repetitions of the music sigil melody left to record.
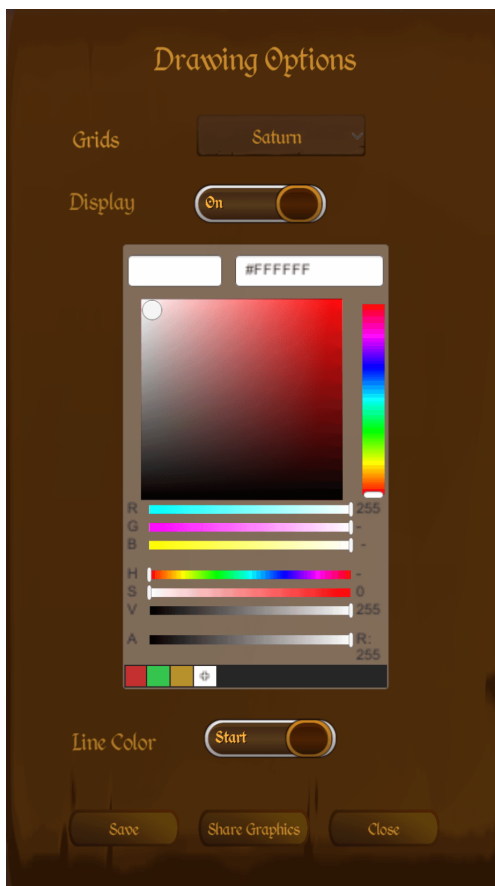
Once all the repetitions of the music sigil have finished, several seconds of silence are recorded to permit any ambience from the sounds to die down. During this time a *Please wait...*message will be displayed above the button which still shows *Recording....* After the silence is recorded the share screen of your device will pop up giving you the opportunity to share the music sigil using the facilities of your mobile device.

Close Pressing the close button retracts the music options panel exposing the entire sigil creation screen.

Setting Graphics Options

Swipe left to right to pull out the graphics options that control how the sigils are drawn. Please refer to the screenshot below for the location of the various controls discussed.

Grids The Grids dropdown menu selects which grid the graphic sigil will be drawn on. The selected grid along with your intent and the selected algorithm are the most important determinants of the shape and form of the graphic sigil. Most of the grids are based on magic squares corresponding to the planets which can be applied astrologically or alchemically. Press button below to navigate to grid info for more information.

Display The display button toggles between showing and hiding the grid numbers and the name of the grid. With the numbers hidden, only the graphic sigil is displayed.

(More on Grids and Planets) – hyperlink

Save The save button functions the same as the save button in the music options. It saves both the graphic and music sigils as a single entry to the journal where it can be viewed, played back, user notes added, or loaded into the Create Sigils page for editing and modifications.
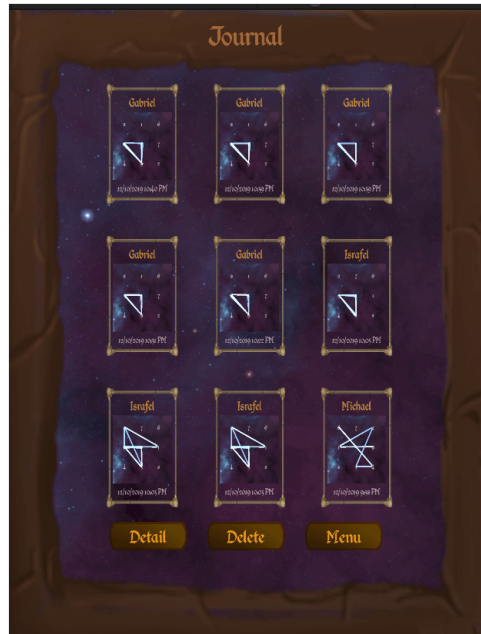
Share Graphic Pressing the Share Graphic will bring up the the share screen of your device will pop up giving you the opportunity to share the graphic sigil using the facilities of your mobile device.

Close Pressing the close button retracts the graphic options panel exposing the entire sigil creation screen.

Color Use the color control to set a color for the graphic sigil. Use the line color button to toggle whether the color is applied to the beginning or end of the sigil. If start and end are the same color the sigil has a single color. If they are different a gradient is applied.

Journal Master Page

Selecting **Journal** from the main menu brings up the Journal master page page showing all of the saved sigils.

If there are more saved sigils that fit on the page you can swipe vertically by pressing and dragging a finger on the screen to scroll through the saved sigils. Depending on your device's screen size you may need to swipe horizontally to show sigils that are partially off the screen.

To see the details or any of the sigils, select it by tapping on it. Press the **Detail** button to show its detail. Press the **Delete** button to delete it. The **Menu** button returns to Main Menu.

Journal Detail Page

Pressing the **Detail** button when a sigil is selected brings shows detail about the sigil including the graph, date, intent, and notes.

By default, the intent is hidden as most traditions encourage you to forget the intent so it can't be interfered with by the conscious mind. You can view it by clicking on the first text box where it says *Click to show intent/click again to hide*

The intent text box is a toggle, clicking again will hide your intent.

You can enter your own notes in the box below the intent box. These are automatically saved. Further actions are accomplished by the 3 buttons below the text boxes.

The **Back** button navigates back to the journal master page showing all the saved sigils. **Play Sigil** will play the sigil, pressing it again stops the playback. **Edit Sigil** navigates to the **Create Sigil** page loading in the saved sigil's intent and the graphic and music options allowing you to modify the sigil. Note that you have to recreate both the graphic and audio sigils by pressing the **Create Sigil** button after arriving at the page as only the sigil data to create the sigils is loaded not the actual sigils themselves.

The Store

The free version of Sigil Music is self-contained and may be used without restriction. It includes grids for the traditional planets and four arch angels, several algorithms including Austin Spare's original algorithm, a Gematria algorithm, and some original variations.

Sigil Music is supported by advertising and sales of additional items that expand the music and graphic options available when creating sigils. The store also includes an item that unlocks the ad free version of Sigil Music.

The additional items include tunings, grids, and algorithms that expand the range of magical forces that can be brought to bear on your sigils increasing their range and power.

Clicking on any item on the Store's main page brings up the details of the item including a list of content. Detailed descriptions of all of Sigil Music's content can be found by clicking on the Up button below and navigating to the Algorithms, Grids, or Scales and Tunings links off of the Info menu.

Navigating and buying items in the store is simple. Press the button of the item you are interested in to navigate to a page describing the item including its price. If the item has not yet been purchased a Buy button appears at the bottom of the page. Clicking on this navigates to your device's standard popup for making in-app purchases.

Once you've purchased an item the buy button no longer appears when you navigate to the item's page; instead a message appears stating you've already bought the item. Once an item is purchased, you have access to it forever even if you remove and reinstall Sigil Music provided it is under the same user account that originally purchased the item.